Requirements

- Hoggetowne 2018-

Show Requirements

- Show is based on the Robin Hood legends and should include familiar characters: Robin Hood, Maid Marian, Little John, and the Sheriff of Nottingham. The director will have some creative flexibility.
- 2. The lead characters must include:
 - A. Robin Hood
 - i. He/she must be the protagonist.
- 3. The list of characters must not include Much the Miller's son.
- 4. There must be three scenes performed on the chessboard. The first and the last scene must be chess.
- 5. There must be an Opening Gate Scene, it must include the song.
- 6. There will be two Royal Processions, full cast participation is required.
- 7. Performers are required to remain in character and engage in patron interactions when not in official backstage areas.
- 8. The show must not exceed a G rating.
- 9. No deaths are allowed on the chessboard.
- 10. No visible bloodshed is allowed on the chessboard.
- 11. Any changes that will cause the show to significantly deviate from the selected show synopsis must be approved by the Director's Committee

Revised March 10, 2017

Proposal Requirements

- 1. Must include a Production Team Including (but not limited to) the following roles:
 - a. Director
 - b. Fight Choreographer
 - c. Costumer
- 2. Other Production Team positions may be added by the Director at any time.
 - a. We recommend a team of 6 or more.
- 3. Must include a general description of the scene(s) to be performed.
 - a. Roughly 1-2 paragraphs per scene.
- 4. Must include a minimum of 40 characters with character descriptions.
 - a. Descriptions should include and adjective specific to that character.
 - i. (Example: Betty Baker Betty is a wacky baker who believes bakery elves help her fulfill her daily pastry quotas.)
 - b. Characters may be divided into Lead/Supporting roles without an assignment of White/Black / Grey.
 - c. We recommend that possible street scenes/shticks be included in the character descriptions.
 - d. We encourage including characters that take advantage of TG props such as the boat.
- 5. Must include a detailed schedule that includes the following:
 - a. Auditions (May not be before Labor Day)
 - b. A mandatory six weeks of training.
 - i. The training team will set times and class details
 - ii. If additional training weeks are desired it must be cleared with the training team.
 - c. Rehearsal dates and times
 - d. Rehearsal breakdown to include the following:
 - i. Fight practice
 - ii. Character work
 - iii. Scene run through
 - iv. Deadlines
 - e. Show dates and times
 - i. Jan 27-28
 - ii. Feb 2-4
- 6. Must include all special requirements that are desired for the show
 - a. Example: alternative rehearsal space, special budgetary requests.
 - b. If a proposal with special budgetary requests is selected, those requests must be approved by the board of directors
- 7. Must include a biography for each production team member.

- 8. First draft submissions are due April 16th.
 - a. This is for an optional review.
- 9. Final Proposals are due by 11:59PM on April 23rd
- 10. Proposal presentations will be held on Saturday May 6th.
- 11. Any requirement(s) may be petitioned.
- 12. All petitions must be submitted with the proposal to the Director's Committee on the proposal due date.
 - a. Please use the petition form (available on the Thieves Guilde website) for each item requiring a petition.
 - b. One week after proposals are due all petitions will be answered.
 - c. If a petition is denied there will be a suggested course of action.
 - d. If the course of action suggested is not taken or the proposal is not changed to comply with the requirements, the proposal will be disqualified and shall not be presented.
- 13. Proposals and petitions may be informally turned in to the DC before the deadline for review, suggestions, and advice. Anything received early will be shown to all DC members who are not submitting a competing proposal. Any advice or evaluation is non-binding and should be seen as suggestions only.
- 14. The city may NOT be contacted prior to show / director selection. We do not want to dictate who can or cannot speak to their local government officials but this has caused confusion in the past and this was requested by our contacts with the city of Gainesville.

Production Team Requirements

- 1. Director Requirements
 - a. Must be at least 21 years old.
 - b. Must have served on a production team in a leadership capacity
 - i. AD, FC, Director, Costumer, etc. within the last 3 years.
 - c. Must have successfully completed the current Director's Workshop.
 - d. Must be an active member of Thieves Guilde
 - e. Must have been in at least one Thieves Guilde faire within the previous two.
- 2. Fight Choreographer Requirements*
 - a. A working knowledge** of the three basic weapon types.
 - b. Minimum 21 years old.
 - c. Attended the most recent Thieves Guilde Director's workshop.
 - d. Attended the most recent Thieves Guilde workshop on fight choreography.
 - e. Must have served on the Training Team for at least one year or have been an assistant Fight Choreographer with in the last three years
 - i. *Fight Choreographer requirements are set by the Thieves Guilde training and safety team; as such they may be subject to change at any time. Candidates for Fight Choreographer must meet any and all additional requirements set forth for the position by the safety and training team.
 - ii. **A working knowledge is defined as a basic knowledge in the three basic weapon types (unarmed, sword, staff) at a beginner level and one weapon type at an intermediate level with the idea they continue working to enhance their knowledge.

3. Costumer

- a. Must be at least 21 years old.
- b. Must have served as costumer or assistant costumer within the last 3 years.
- c. Must have successfully completed the most recent Thieves Guilde Director's Workshop.
- d. Must have successfully completed the most recent Thieves Guilde Costumer's Workshop.
- e. Must be an active member of Thieves Guilde.
- f. Must have been in at least 1 Thieves Guilde Production in the past two years.